

# Walk Logic as a framework for path query languages on graph databases

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# Overview

Introduction

Walk Logic

Expressive Power

Regular Walk Logic

Open Problems and Conclusion

# Motivation

- ▶ Expressing graph-queries
- ▶ Properties of paths, walks, ...

## Route planning

We want to travel from *our office* to a *cafetaria* and from this *cafetaria* get back to the *office* using a *different route*

# General logics

- ▶ First-order logic: limited to local reasoning
- ▶ Monadic second-order logic:
  - ▶ Focus on sets: *bipartite graph*

$$\exists S \exists T (\forall x (x \in S \iff x \notin T) \wedge \forall y \text{edge}(x, y) \implies ((x \in S \wedge y \in T) \vee (y \in T \wedge x \in S)))$$

- ▶ Paths non-straightforward: *y is reachable from x*

$$\forall S [(\forall x \in S) \wedge \forall u \forall v (u \in S \wedge \text{edge}(u, v) \implies v \in S) \implies y \in S]$$

- ▶ *Nodes versus nodes and edges*

## Specific logics

- ▶ Family of Conjunctive Regular Path Queries (CRPQs)
  - ▶ Focus on labelling of paths ('regular expression')

$$Q(a, b) := a\pi b, (\alpha\beta + \gamma\delta)^*(\pi)$$

- ▶ Limited reasoning between paths ('equal length')

$$Q(\pi_1, \pi_2) := a\pi_1 b \wedge a\pi_2 b, [\frac{\alpha}{\beta}]^* \left( \frac{\pi_1}{\pi_2} \right)$$

- ▶ Family of verification logics (CTL\* and hybrid extensions)
  - ▶ Focus on behaviour single/independent paths

$$\text{AF}(\text{produce} \cup \text{break} \vee \text{no-resources})$$

## Idea: extend first-order logic

- ▶ Add *walks*
- ▶ Add *positions on walks*
- ▶ Necessary operators to compare positions

### Route planning

We want to travel from *our office* to a *cafeteria* ( $W$ ) and from this *cafeteria* get back to the *office* using a *different route* ( $W'$ )

$$\exists W \exists W' \exists t_1^W \exists t_2^W \exists u_1^{W'} \exists u_2^{W'} \exists u_3^{W'} \\ (\text{office}(t_1) \wedge t_1 < t_2 \wedge \text{cafeteria}(t_2) \wedge u_1 < u_3 < u_2 \\ \wedge u_1 \sim t_2 \wedge u_2 \sim t_1 \wedge \forall t_3^W (t_1 < t_3 < t_2 \implies t_3 \not\sim u_3))$$

# Overview

Introduction

Walk Logic

Expressive Power

Regular Walk Logic

Open Problems and Conclusion

## Definitions

### Definition (Directed node-labeled graph)

A directed node-labeled graph is a triple  $G = (N, E, I)$ :

- ▶  $N$  is a finite set of *nodes*
- ▶  $E \subseteq N \times N$  is the set of *edges*
- ▶  $I : N \rightarrow 2^{\mathcal{AP}}$  is a node-label function

### Definition (Walk)

A *walk* in  $G$  is a finite nonempty sequence  $v_1 \dots v_n$  of nodes such that  $(v_i, v_{i+1}) \in E$  for each  $1 \leq i < n$

### Definition (Path)

A *path* in  $G$  is a walk without node repetition

## Walk Logic

- ▶ Quantification over *walks* and *positions on walks*
- ▶ Atomic formulae: properties on positions

$a(t)$	Node referred to by position variable $t$ has labelling $a$
$t_1 \sim t_2$	Position variables $t_1$ , $t_2$ refer to the same node
$t_1 < t_2$	Position variable $t_1$ comes before $t_2$ in walk $W$
	Position variables $t_1$ and $t_2$ <i>must</i> be of the same sort

- ▶ Logical connectives
- ▶ Optionally: syntactic sugar (quantification over nodes,  $=$ ,  $\dots$ )

## Path logic: Walk Logic with *path*-semantics

- ▶ Paths are useful themselves (*Hamiltonian path*):

$$\exists P \forall Q \forall t^Q \exists u^P (t \sim u)$$

- ▶ Walk logic can express walk  $P$  is a path:

$$\text{isPath}(P) \equiv \forall t^P \forall u^P (t^P \sim u^P) \implies (t^P = u^P)$$

- ▶ Set of edges can describe a path  
*MSO over nodes and edges subsumes Path Logic*
- ▶ Can we also express Walk Logic in Path Logic or MSO?

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Introduction

Walk Logic

Expressive Power

Regular Walk Logic

Open Problems and Conclusion

# Walk-based Graph Properties - 1

## Strongly Connected

$$\forall P \forall Q \forall t^P \forall u^Q \exists R \exists v^R \exists w^R (v < w \wedge t \sim v \wedge u \sim w)$$

## Hamiltonian Path (*in Path Logic*)

$$\exists P \forall Q \forall t^Q \exists u^P (t \sim u)$$

## Eulerian Trail

$$\exists W (W \text{ is a trail} \wedge \text{every edge is part of } W)$$

## Walk-based Graph Properties - 2

### Theorem

*Weakly Connected is not expressible on directed graphs*

### Proof.

$$n_1 \leftarrow n_2 \rightarrow n_3 \leftarrow n_4 \rightarrow n_5 \leftarrow n_6$$

All walks contain at most 2 nodes: *reduce to first-order logic*

□

- ▶ Direction matters!
- ▶ On undirected graphs:

**Weakly Connected** same way as strongly connected  
**Planar Graph** using Kuratowski's Theorem

# Set-based Graph Properties

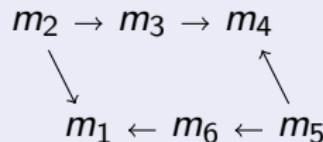
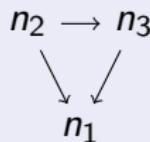
## Theorem

*Bipartite graph is not expressible on directed graphs*

## Lemma (Dénes König)

*A graph is bipartite iff it does not contain an odd cycle*

## Proof.



All walks contain at most 3 nodes: *reduce to first-order logic* □

- ▶ MSO can express bipartite graph
- ▶ Is Walk Logic strictly subsumed by MSO?

## Open questions

- ▶ Can we express Walk Logic in Path Logic?
- ▶ Can we express Walk Logic in MSO?
- ▶ Is Walk Logic strictly subsumed by MSO?

# Eulerian Trail

## Theorem

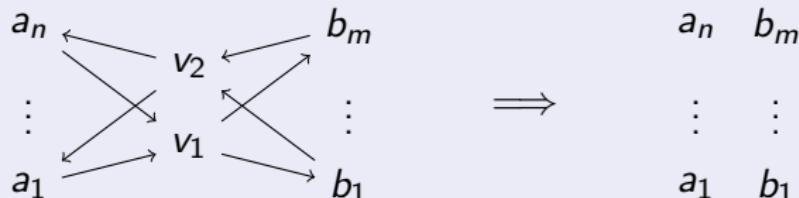
*MSO(nodes, edges) and Path Logic cannot express Eulerian Trail*

## Lemma (well known result)

*MSO cannot distinguish sets with  $i$  from sets with  $j$  elements*

## Proof.

For MSO: existence of Eulerian Trail in the graph



Reduces to sets  $A$  and  $B$  having the equal number of elements  $\square$

## Relations with FO and MSO

Lemma (Courcelle and Engelfriet)

*MSO(nodes) cannot express Hamiltonian Path*

- ▶ FO and Path Logic are strictly subsumed by Walk Logic
- ▶ MSO(nodes) incomparable with Path Logic and Walk Logic
- ▶ MSO(nodes, edges) strictly subsumes Path Logic
- ▶ MSO(nodes, edges) incomparable with Walk Logic

# Overview

Introduction

Walk Logic

Expressive Power

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## Regular walk logic

- ▶ Conjunctive Regular Path Queries (CRPQs)  
*Regular expressions over single walk*
- ▶ Extended Conjunctive Regular Path Queries (ECRPQs)  
*Regular expressions over n-tuples of walks*
- ▶ (Extended) Regular Walk Logic ((E)RWL)<sup>1</sup>:  
*Generalize (E)CRPQs by adding Boolean connectives*

$$\exists \pi_1 \exists \pi_2 \exists v_1 \exists v_2 (v_1 \pi_1 v_2 \wedge v_1 \pi_2 v_2 \wedge [\frac{\alpha}{\beta}]^* (\frac{\pi_1}{\pi_2}))$$

- ▶ Purpose: study open problems for (E)CRPQs

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<sup>1</sup>In the literature this variant is also called ECRPQ $^\neg$

## ECRPQs with *path*-semantics

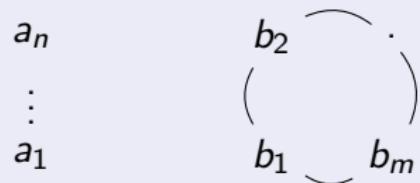
- ▶ Standard (E)CRPQs work with *walk* semantics
- ▶ Efficient query evaluations
- ▶ Under *path* semantics:  
*No efficient query evaluation algorithm is known*
- ▶ SPARQL 1.1: property paths had path-based semantic
- ▶ Regular Path Logic (RPL) is RWL with path-based semantic

# Hamiltonian path - 1

## Theorem

*ERWL cannot express Hamiltonian Path*

## Definition ( $\overline{\mathbf{K}}_n \times \mathbf{C}_m$ -graphs)



- ▶  $n$  point-nodes,  $m$  nodes on an undirected cycle
- ▶ Undirected edges between every point-node and cycle-node

## Lemma

$\forall$  length  $l > 2$  and nodes  $v_1, v_2$ : there is a walk  $v_1 \pi v_2$  of length  $l$

## Hamiltonian path - 2

Theorem (repeated)

*ERWL cannot express Hamiltonian Path*

Lemma (repeated)

$\forall$  length  $l > 2$  and nodes  $v_1, v_2$ : there is a walk  $v_1 \pi v_2$  of length  $l$

Corollary

Using a unary alphabet for the labelling:

- ▶ Regular expressions reduce to reachability in  $\overline{\mathbf{K}}_n \times \mathbf{C}_m$ -graphs
- ▶ ERWL on  $\overline{\mathbf{K}}_n \times \mathbf{C}_m$ -graphs reduces to FO-logic

Proof (de Rougemont).

FO logic on  $\overline{\mathbf{K}}_n \times \mathbf{C}_m$  graphs cannot express Hamiltonian Path.  $\square$

## Theorem

*ERPL is not subsumed by ERWL*

## Proof.

- ▶ ERWL cannot distinguish  $\overline{\mathbf{K}}_n \times \mathbf{C}_m$ - from  $\overline{\mathbf{K}}_{n'} \times \mathbf{C}_{m'}$ -graphs
- ▶ ERPL can express '*Longest path has even length*'

$$\exists \pi_1((\alpha\alpha)^*\pi_1 \wedge \neg\exists \pi_2 [\frac{\alpha}{\alpha}]^* [\frac{\perp}{\alpha}]^+ (\pi_1, \pi_2))$$



## Additional results

- ▶ Eulerian Path not expressible in RWL or RPL
- ▶ CRPQ and star-free ECRPQ are incomparable with WL
- ▶ Path-based CRPQ is not subsumed by ECRPQ

# Overview

Introduction

Walk Logic

Expressive Power

Regular Walk Logic

Open Problems and Conclusion

# Open Problems

- ▶ Relations with verification logic:
  - ▶ Infinite walks are the standard in verification logics
  - ▶ Can we express the verification logics in Walk Logic?
  - ▶ Walk Logic with infinite walks?
- ▶ Complexity bounds on model checking for WL:
  - ▶ WL model checking is decidable
  - ▶ Current approach has horrible complexity

# Conclusion

- ▶ General walk-based reasoning on graphs
- ▶ Relates to practical graph languages
- ▶ Framework for studying expressivity